

# curriculum vitae

# andrew murray

BDes (hons) Consumer Product Design

## about me

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## education

I am a 2008 graduate with a 2.1 from the BDes (hons) Consumer Product Design course at Napier University's highly regarded School of Creative Industries, Edinburgh, Scotland. Now currently studying for a Masters in Interdisciplinary Design at Napier University.

Born and educated in Glasgow, I left The Glasgow Academy in 2004 with an A level in Art, 5 Highers, 9 Standard Grades, a Silver Award in the Duke of Edinburgh's award scheme and as winner the McNaught Rosebowl for Art and Design in 2004.

## skills

Having been well received at Napier's Creative Showcase 2008 and New Designers 2008, and receiving a D&AD In Book Commendation 2008 and other commendations over the years, I am furthering my skills on the MDes Interdisciplinary Design course at Napier University; this will equip me with the creative, professional and contextual knowledge and skills required to undertake design further. Studying the social, cultural, critical and historical aspects of design, the theory and practice of new product development, and the professional skills and business contexts of designing within the creative industries, this will add to the skills already gained over the years.

I have learned many skills over the last 4 years to make design interventions in many ways beyond 3D object, and also to engage with communication and spaces. With consumer product design I have learned to view the term "product" in its broadest sense. So while I have learned over the years a range of skills in visualisation, prototyping, CAD, materials and fabrication, my design research and problem-solving skills could also be applied to other creative areas such as branding, interaction design and service design.

I am prepared for the increasingly trans-disciplinary nature of professional design practices, and am able to address future technologies through manufacturing and materials as well as design and changing consumer culture.

## key skills

I have developed many skills over the years in several areas:

- Computing - Photoshop, Illustrator and InDesign.  
CAD packages – Rhinoceros and Solid Works. Rendering – Flamingo, Penguin and V-ray.  
Basic Dreamweaver.  
Microsoft Office, including Power Point.
- Workshop - General workshop skills from vacuum forming, jig design to silicon moulding and 3 axis cnc machining, CAD rapid prototypes to passionate handcrafting.
- Presentation - From PowerPoint presentations, presentation booklet design and print, A4 – A0 Poster prints and reports.
- Brief - Brief development and analysis.
- Design - CAD, drawing, layout and storyboarding to ethnographic research and analysis.

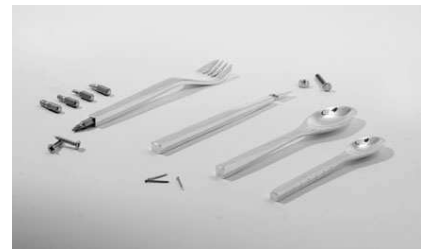
## work

2008

Major project – Kitchen Toolbox

RSA 2009 – Service Design – After the Post Office

D&AD 2009 – Design for Matthew Hilton furniture



2007

Deodorant for Rexona – D&AD brief. In book Commendation.

Design for Dwell Competition – “Table.Storage.” design.

Casio Timer project in association with Northumbria University.

“Wee Man” Collection for 6 Cities Design Festival – SOLD in red door gallery, Edinburgh.

2006

Twist and Slide – Designed for Jupiter Play, Edinburgh. Inclusive play park equipment.

Windows Media Player - Portable concept.

Exhibition Space for DHL competition – Highly Commended.

Bl:urb :Time Piece – D&AD brief.

Blurb :Time Piece redesign – Redesigned for Chartered Society of Designers – Commendation and membership awarded.

## references

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